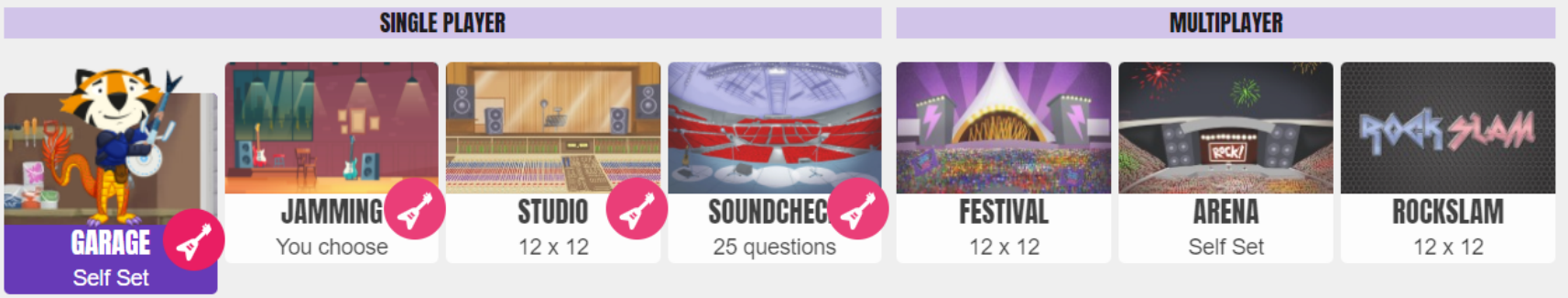
ACOMB PRIMARY SCHOOL

**Times Table Rockstars Parent Guide**

Times Table Rockstars (TTRS) is a great way to practise the multiplication and division facts at home.
There are several game modes to choose from and each one has a different purpose.




**Garage -** the questions and tables being practised are set by the teacher or by the TTRS auto-trainer software itself. TTRS then autmomatically works out which facts have been mastered and which ones need further practise. The children will get **10 coins** for every correct answer.

**Gig -** if your child is on the 'auto-trainer mode' then, periodically, they will be asked to complete a 'Gig' game. This will allow the software to reassess where your child is at and it will then update the times tables it sets for them to practise. They are awarded **10 coins** for each correct answer.

**Studio -** the questions here can be anything from 1x1 up to 12x12. TTRS will calculate the mean speed from their last 10 games in Studio and will then reward a 'Studio Speed' and a 'Rock Status'. They will earn **1 coin** per question and it is in this game mode that the programme records their best time for each times table.

**Jamming -** the only timer-free game. Jamming gives players the choice over the tables they practise and whether to include multiplication, division or both. It's a great tool for building up confidence at their own pace. They are awarded **either 4 or 8 coins** per answer depending on if they choose to practise either multiplication or division, or try both.

**Rock Arena -** the arena allows players to compete against all other members of their class (their classmates would need to join the same game in order to compete together). A new Arena game starts every 15 seconds and once the clock starts they race to answer more questions than the others. In the Arena, questions will only come from the times tables the teacher has set for the week, similar to the Garage. They earn **1 coin** per correct answer.

**Rock Festival -** the Rock Festival games are open to players from around the world. Like the Arena, there is no limit to the number of players who can join a game; however, unlike the Arena, questions are selected at random from 1×1 to 12×12. Pupils might choose the Rock Festival if they were playing at home (and therefore couldn't easily synchronise playing against another child in the class) or wanted to compete against others not in their class. They earn **1 coin** per correct answer.

**Not sure if your child is on the right times tables?**

Most classes in school are set to 'Automatic Training Mode'. This is an in-built piece of software that calculates when your child is ready to progress. If your child is being given the same times tables over and over again, it is because they are slower than the 6 second per question threshold, or they continue to answer particular questions incorrectly.